Algorithm Theoretical Basis Document (ATBD) for Inland Water Data Products ATL13

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by the ICESat-2 Inland Water Team

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Abstract

This document describes the theoretical basis of the algorithms employed in the derivation and processing of the ATL13 Inland Water Body hdata product for ICESat-2. Included are descriptions of the specific data products and product parameters, detailed algorithm steps required for the retrieval of those products, a summary of other ancillary ICESat-2 products required in the processing, and a calibration and validation plan.

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Preface

This document is the Algorithm Theoretical Basis Document for the ATL13 Inland Water Data Products processing implemented at the ICESat-2 Science Investigator-led Processing System (SIPS). The SIPS supports the ATLAS (Advance Topographic Laser Altimeter System) instrument on the ICESat-2 Spacecraft and encompasses the ATLAS Science Algorithm Software (ASAS) and the Scheduling and Data Management System (SDMS). The science algorithm software produces Level 0 through Level 3A&B standard data products as well as the associated product quality assessments and metadata information.

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1.0 INTRODUCTION

1.1 Purpose

This document describes the theoretical basis of the Inland Water Body Height Data Product, or ATL13 processing algorithms, produced from observations acquired by the ICESat-2 ATLAS sensor. The ATL13 Data Product specifically includes inland and near shore:

1. Along-track water surface height statistics including mean, standard deviation and slope for each ATLAS beam,
2. Mean quantities associated with water surface height statistics including subsurface backscatter attenuation coefficient and significant wave height, when applicable.

1.2 Goal of ICESat-2 Inland Water Body Height Data Product

The Inland Water Body Height Data Product is computed as part of an integrated set of six ICESat-2 geophysical products that also include ice sheets, sea ice, atmosphere, vegetation structure and oceans. Climate variability is significantly impacting Arctic hydrology with regard to permafrost dynamics, lake extent and volume, snow accumulation and melt, and basin runoff (Rowland et al, 2010; Hinzman et al. 2005; IPCC, 2014; Serreze et al, 2000; Peterson et al., 2002). Consequently, time series observations of inland water heights and stores will allow a more complete understanding of the linkages among polar system dynamics and provide closure to the pan-Arctic water balance.

Inland water bodies, including lakes, estuaries and rivers, are characterized by contiguous areas of surface water, with irregular disparate shapes spanning a wide range of sizes from small ponds to large inland lakes spanning $O(10^4)$ sq. km. Compared to open oceans, they possess distinct characteristics. For instance, they contain smaller waves and correspondingly higher water surface reflectances due to lower surface roughness. Inland water bodies are also prone to set-up on the lee shore with wave heights that are fetch dependent. Reflectance characteristics also differ. Inland water bodies generally exhibit unique color signatures characteristic of the local river basin, and greater mineral turbidity due to local runoff events and also under windy conditions due to resuspension of bottom sediments. Shallow depths of many inland and near shore water bodies result in a possible bottom backscatter component to the overall integrated water reflectance. In many regions of the world, seasonal weather and climate extremes can affect a water body’s areal extent, which must be accounted for in the height retrieval algorithm.

ICESat-2 observations of inland water will i) enable understanding of the contribution of high-latitude hydrology and lake storage to the pan-Arctic water balance, and contribute to its associated impact on freshwater fluxes into the Arctic Ocean, melting snow, ocean salinity and circulation, ecosystem dynamics, and geomorphology, ii) enable other science and application studies that may benefit from global, seasonal, high resolution Lidar observations of inland and
near shore water body heights and iii) serve as a high resolution calibration source for other radar altimeters, that generally perform poorly in ice covered lakes.

1.3 **Inland Water Body Height Data Product (ATL13) Summary, Version 1**

The Version 1 ATL13 data product consists of along-track water surface height, slope, and roughness for each ATLAS beam. The data products are computed for all global inland water bodies that are traversed by ICESat-2 for which sufficient observations are recorded. While the domain of the ATL13 data product is global, the focus is on high-latitude terrestrial regions where the convergence of the ICESat-2 orbits provide spatially dense observations in the pan-Arctic region. An inland water body, defined as a contiguous body of water including lakes and rivers of various size and shape, is identified primarily through the creation of an “Inland Water Body Shape Mask” over all terrestrial regions.

The target reporting scales of the ATL13 Inland Water Height data product are relatively short segment lengths with a minimum S-signal photons (E.g. Short segments, 100 signal photon default), in order to observe as many small lakes as practical. The precise segment length depends on the number and quality of observations extracted from the along-track aggregation of ATLAS observations that consist of signal and noise photons. A schematic representation of the Inland Water Height data product is shown in Figure 1-1. Each green segment represents an along track height, slope and rms product.

The frequency of water body crossings depends on the intersection of the water body mask and ICESat-2’s orbital pattern that is characterized by a dual, latitude dependent observation strategy. For high latitude polar regions, the mission requirements are such that ICESat-2 will repeat observations along the precisely established reference tracks, similar to ICESat-1. However, for all lower latitudes, ICESat-2 does not repeat during the first two years but rather conduct a systematic off-pointing mapping scenario. The frequency of observing a water body therefore depends primarily on its size and geographic location.

ATL13 water bodies are defined by a set of polygons in shape-file format.
The ATL13 product draws primarily from the Level 2 ICESat-2 ATL03 product. ATL03 includes: i) Precise latitude, longitude, and height for every received photon, arranged by beam in the along-track direction, ii) photons classified as signal or background, and also by surface type (i.e., land ice, sea ice, land, ocean, inland water) including all geophysical corrections (e.g., Earth tides, atmospheric delay), and iii) photons segmented into several minute granules.

Given the low reflectance of water compared to other land and sea ice targets, the number of inland water surface signal photons is expected to range from about 0.5 to no more than several per meter (pe/m), based on analysis of the MABEL data over Lake Mead, Chesapeake Bay, and the near shore Atlantic Ocean coast (Jasinski et al., 2016). It is expected that statistically representative inland water heights can be calculated over distances of a minimum of 10 to 100 m, depending on atmospheric, solar, and water conditions.

2.0 BACKGROUND

2.1 Summary of ICESat-2 ATLAS Instrument and Level 2 Data Products

NASA’s Ice, Cloud, and land Elevation Satellite-2 (ICESat-2) mission is the second of the ICESat laser altimetry missions, projected to launch in September 2018. ICESat-2 carries an improved Advanced Topographic Laser Altimeter System (ATLAS) consisting of a low energy, micropulse, multibeam, high-resolution photon-counting laser altimeter possessing three pairs of
beams. Each pair, separated by about 90 m, consists of a high energy (~100 mJ) beam and a low energy (25 mJ) beam each with an approximately 14 m footprint. Pairs of beams are separated by about 3 km. An instrument pulse rate of 10 kHz and a nominal ground speed of ~7000 m/s allow observations about every 70 cm. A schematic of the shot configuration is shown in Figure 2-1.

![Image of ICESat-2 ATLAS six-beam configuration.](image)

**Figure 2-1** ICESat-2 ATLAS six-beam configuration.

ICESat-2/ATLAS is thus significantly different than its predecessor, ICESat/GLAS that fired at a much lower rate (40 Hz) but employed ~80 mJ lasers for full waveform detection (Abshire et al. 2005; Schutz et al., 2005). Each returned ATLAS photon is time-tagged with a vertical precision of approximately 30 cm, depending on surface and atmospheric characteristics. ATLAS also utilizes a narrower instrument FOV to limit the observation of solar photons. The ATLAS system thus provides higher measurement sensitivity with lower resource requirements. A summary of ATLAS parameters is shown in Table 1.

An additional unique feature of ICESat-2 is its two orbit modes. Above approximately +/-65 deg latitude, ATLAS operates in a repeat track mode over designated reference tracks similar to ICESat in order to obtain continuous time series of ice sheet change along those tracks. Below +/- 65 deg, however, ICESat-2 will systematically point left or right off the reference tracks in subsequent orbits, in order to conduct a two-year global mapping of vegetation. Additional scheduled off-pointing also is planned to observe targets of opportunity and calibration/validation sites.
Parameter | ATLAS | MABEL
---|---|---
Operational altitude | 500 km | 20 km
Wavelength | 532 nm | 532 and 1064 nm
Telescope diameter | 0.8 m | 0.127 m
Laser pulse repetition frequency | 10 kHz | Variable 5-25 kHz
Laser pulse energy | Strong beam: 121 μJ | Variable, nominal 5-7 μJ per beam
| Week beam: 30 μJ | |
Mean Pulse Width (FWHM) | < 1.5 ns | < 2.0 ns
Laser footprint diameter | 17 m | 100 μrad (2 m)
Telescope field of view | 210 μrad (4.2 m) | |
Swath width | 3.3 km | Variable up to 1.05 km
Inclination | 94 deg | N/A

Table 1-1. Summary comparison of the principal ATLAS and MABEL instrument parameters.

2.2 Physics of Open Water

The retrieval of the inland water height requires consideration of several key physical processes including: i) the generation, characterization and statistical representation of surface waves, ii) the propagation and scattering of light, from both ICESat2 and sun sources, especially at the water surface and within the subsurface, and iii) an understanding of the characteristics of the satellite-based transmitted lidar pulse that interacts with the water, a portion that returns to the detector. These are briefly reviewed below and form the basis for the retrieval algorithm.

2.2.1 Dynamics of Inland Water Bodies

Water waves are generated by various mechanisms including wind, storms, seismic events and tides, as shown in Figure 2-2 below (Munk, 1950). Wind generated waves, however, including
capillary and gravity waves, are the principal interest to ATL13 as their spatial scales of variability, from centimeters to tens of meters, are commensurate with the lidar observations and the desired Inland Water Body Height data product.

The smallest water surface perturbations due to wind shear are relatively uniform capillary waves. Possessing short wavelengths of less than 2 cm, they are quickly dampened by the restoring force of surface tension at the cessation of wind. Capillary waves exhibit a rounded crest and a V-shaped trough. Although small, capillary waves play an important role in the retrieval algorithm as they form on flat surface and other gravity waves thus providing numerous facets for specular reflection of both the lidar beam and the sun.

Gravity waves are generated with continued and increasing wind force due to a combination of surface shear and form drag on the face of the wavy surface. Gravity waves exhibit wavelengths from about 10 cm to tens of meters. As their name implies, the restoring force is principally gravity with surface tension playing a small role at the shorter wavelengths. The magnitude of the lake gravity wave is a function of both the properties of the wind including speed, duration, direction, and persistence, and the geometry of the water body including shape, depth and fetch (upwind distance between observation and lee water body shore). As gravity waves approach a sloping shore, bottom friction causes them to slow down and steepen, and eventually break so to dissipate their energy.

A water body surface may exhibit any number of wave types depending on the history of wind events both locally and afar. Waves generated from distance sources that propagate to the region of interest, or that remain after cessation of the wind, are generally smooth in shape and often termed swells.

Waves are described in terms of wavelength (m), period (sec), wavenumber (radians/m) and angular frequency (radians/sec). Wave theories are often based in terms of wavelength and water depth parameter space, as shown in Figure 2-4. By definition, short wave or deep water
waves are characterized by a depth to wavelength ratio greater than one-half. Long waves or shallow water waves occur when the depth to wavelength ratio is less than one-half.

![Parameter space for wave theories based on normalized height (H/g\(\tau^2\)) and water depth (d/g\(\tau^2\)), where g is gravity constant, and \(\tau\) is wave period, after Le Méhauté, B. (1976).](image)

Two additional properties of open water waves are the significant wave height and significant wave slope. Significant wave height, \(H_S\), is defined the mean wave height (trough to crest) of the highest third of the waves, or equivalently, as four times the standard deviation of the surface height distribution. The significant slope is \(H_S/\lambda\), where \(\lambda\) is the dominant wavelength. Bourassa et al (1981) described the relation among significant wave height, significant slope, and wind speed, as shown in Fig 2-4. Huang (1981) showed the importance of significant slope relative to mixed layer processes such as mixing efficiency and dissipation for higher frequency surface waves and breaking effects.
The shape and vertical distribution of open water gravity waves depend on numerous factors including the time history of local wind speed and direction, waves generated from distant sources, changes in water depth, and the reflection of waves from nearby obstacles and shorelines. Open water waves have often been depicted as sinusoidal or trochoidal (Gerstner, 1802; Rod Nave GSU; Bascom, 1964).

Certain simple waves, such as shallow waves approaching a shore, can be modeled explicitly. However, in reality, most wind generated waves are random and require a statistical representation, through the superposition of many waves. Statistically, it has been argued that a random wave field possesses can be modeled with a Gaussian pdf due to the Central Limit Theorem (Longuet-Higgins, 1975; Hu et al, 2008). Caulliez and Gerin (2012) reported on the importance of higher moments as a function of wind speed. Although conducted in a wind tank, they found that the smallest wind speeds yielded the most Gaussian shape.

Waves continue to grow with wind speed, duration and the distance or fetch over which it blows. Wind set-up, or the vertical rise in the water level on the lee side of a water body, as in Figure 2-5, is caused by sustained wind shear on the surface of the water. Set-up ranges from a few centimeters for small lakes to up to two meters for the Great Lakes. After cessation of the wind, lake oscillation or seiching can occur. The relationship between fetch and wind has received significant attention in the literature (Hasselmann et al, 1973; Kahma, 1981, Donelan et al, 1985; Dobson et al, 1989, and Young et al, 1994; and Elfouhaily et al, 1997).
From the perspective of remote sensing, perhaps more important than surface height, is the slope distribution of the wave facets. Wave facets are critical, especially to optical remote sensing systems such as lidar, since they specularly reflect the majority of signal photons back to the detector. The statistical representation of wave slope has been the subject of much discussion in the literature (E.g. Cox and Munk, 1956; Liu et al., 1997; Ross et al., 2011).

Although published over 50 years ago, one of the most popular and still widely used statistical representations of the water surface slope distribution was proposed by Cox and Munk (1954). Using sun glint analysis, they formulated a near 2D Gaussian distribution or

$$P(Z_{up}, Z_{cr}) = \frac{1}{2\pi \sigma_{up} \sigma_{cr}} \exp \left( -\frac{\xi^2 + \eta^2}{2} \right)$$

where $\xi$ and $\eta$ are the standardized slope components in the up/downwind and crosswind directions, respectively, $\sigma_{up}$ and $\sigma_{cr}$ are the mean standard deviation of the slopes, respectively, and the $c_n$’s are coefficients of five higher moment expansion terms resulting in a two-dimensional Gram Charlier distribution. The expansion terms represent kurtosis and peakedness in the distribution (Cox and Munk, 1953; Liu et al 1996; Breon and Henriot, 2006; many others).

Cox and Monk (1954) further demonstrated by empirical regression that $\sigma_{up}$ and $\sigma_{cr}$ are linearly related to wind speed height at 12.5 m (41 ft). One dimensional and composite versions also were formulated, or
\[ \sigma_c^2 = 0.003 + 0.00192W \quad (2.2a) \]
\[ \sigma_u^2 = 0.000 + 0.00316W \quad (2.2b) \]
\[ \sigma_c^2 + \sigma_u^2 = 0.003 + 0.00512W \quad (2.2c) \]

where \( c_{21} = 0.01 - 0.0086W \pm 0.03, c_{03} = 0.04 - 0.033 \pm 0.12, c_{40} = 0.40 \pm 0.23, c_{22} = 0.12 \pm 0.06 \) and \( c_{04} = 0.23 \pm 0.41 \). Numerous investigators have proposed modifications or alternatives to the Cox and Munk formulations both theoretically and experimentally (Wu, 1990; Liu et al., 1997, Plant, 2007; Ross, 2007; Elfouhaily et al., 1997; Haltrin 2001; Hu et al., 2008; Breon and Henriot, 2006), although there still appears to be no universally acceptable formulation across the full range of sea states (Su et al, 2002), and some recent satellite studies still assume a Gaussian wave slope distribution (E.g. Hu et al, 2008). Minorov et al (2012) recently asserted that kurtosis increases significantly with wind and that slopes of deep-water waves exhibit much greater kurtosis than shallow water waves. Under a Gaussian assumption, the observations are characterized only by the mean and standard deviation. However, additional cumulants were necessary to reproduce Stokes gravity waves, namely the skewness and kurtosis coefficients in order to take into account vertical asymmetry of waves and flatness of troughs (Minorov et al 2012).

### 2.2.2 Light Reflection and Transmission in Open Water

There exists extensive literature on light propagation in open water (E.g. Kirk, 1994; Mobley, 1994; and Bukata et al, 1995) including lidar (Churnside, 2014; Montes et al, 2011). The ability of photons to propagate through the water surface and into the water body depends on both the physical reflection properties at the surface governed by Fresnel scattering and wave facet scattering noted above, and the absorption and scattering properties of the water medium governed by various mineral and organic constituents.

The propagation of light within the water column has revealed unique signatures for oceans, coasts and inland estuaries as shown in Figure 2-6 below. As can be seen for 532 nm wavelength which is flown on ICESat-2, the open ocean photic zone representing Case I water can extend to nearly 80 m. However, in the coastal marine and estuary zones, or Case II water, typical light penetration is only up to about 20 m and 6 meters, respectively. Inland water penetration will depend on the clarity of the water body and can vary greatly, but is expected to be from a few meters in turbid water to several tens of meters in clear water.
The optical properties of water can be specified in terms of its inherent optical properties (IOP) acting on a vertically stratified water medium. The main properties are wavelength dependent and include: i) the absorption coefficient $\alpha(\lambda)$ (m$^{-1}$), ii) the scattering coefficient $b(\lambda)$ (m$^{-1}$), iii) the attenuation coefficient $c(\lambda) = \alpha(\lambda) + b(\lambda)$, and iv) the scattering phase function $\beta(\lambda)$ (sr$^{-1}$) (Mobley, 1994). The scattering coefficient is often described in terms of forward and backward scattering.

The total IOPs of a water body are usually represented as the sum of contributions from water itself and of pertinent optically significant constituents. Such constituents are generally divided into four classes: i) Phytoplankton cells and colonies (Phyt), ii) mineral suspended solids (MSS), iii) colored dissolved organic matter (CDOM), and iv) organic suspended solids or detritus (OSS). The total absorption coefficient is thus,

$$\alpha_{tot} = \alpha_{water} + \alpha_{Phyt} + \alpha_{MSS} + \alpha_{CDOM} + \alpha_{OSS} \quad (2.3)$$

The scattering and attenuation coefficients and the phase function ($\beta$) are also similarly summed.

The above IOPs are widely used in modeling the attenuation of spectral downwelling irradiance with depth, $E_d(\lambda, z)$. In the case of homogeneous water, attenuation is usually represented by the Beer-Lambert Law or

$$E_d(\lambda, z) = E_d(\lambda, 0)e^{-c \cdot z} \quad (2.4)$$
The equation is analogous, although not equal, to the attenuation of subsurface irradiance from diffuse solar light, where the beam attenuation coefficient is referred to as a diffuse attenuation coefficient

\[ E_d(\lambda, z) = E_d(\lambda, 0)e^{-K_d z} \quad (2.5) \]

and \( K_d \) is the sum of specific coefficients for absorption and scattering due to organics and mineral particles as above (See for example Sathyendranath et al 1987; Bricaud et al 1986; Johnsen et al 1994; Babin and Stramski, 2005; Wozniak and Stramski 2004). \( K_d \) values generally range from less than 0.1 m\(^{-1}\) for clear lakes (Hargreaves, 2003; Morel et al., 2007) to 1.0 for turbid lakes. Coastal New England waters have typical \( K_d(532) \) of ~ 0.2m\(^{-1}\) (Pe’eri et al., 2001, 2004) (Pers. Communication, Christopher Parrish, Oregon State University).

The above equation has important implications for ICESat2 since ATLAS 532 nm beams penetrate into the water column. The retrieval of the surface water height thus needs to account for 532 penetration. However, initial MABEL studies indicate that the mean water surface height correction may be small for inland water, on the order of several centimeters, due to fairly turbid water. Typical attenuation coefficients of several US lakes are shown in Table 2-1.
Airborne Lidar

The application of airborne scanning lidar over water including surface and subsurface targets is well documented (e.g. Churnside, 2014, Guenther, 1985). Much of the US interagency work is coordinated through the Joint Airborne Lidar Bathymetry Technical Center of Expertise (JALBTCX) supporting the US Army Corps of Engineers (USACE) and National Oceanic and Atmospheric Administration (NOAA), the U.S. Naval Observatory (NAVO) and the U.S. Geological Survey (USGS). Mapping generally includes coincident 532 and 1064 nm lidar in conjunction with hyperspectral imagery. However, several systems that only employ 532 include the NASA/USGS EAARL, the more recent EAARL-B (Wright, 2014), and the Riegl VQ-820-G.
Although both 532 and 1064 nm light only reflects approximately 2% at the water surface due to Fresnel refraction, the 1064 nm wavelength absorbs nearly all the remaining 98% within the first meter, while the 532 nm wavelength both scatters and absorbs at depths to several tens of meters depending on water IOPs. The difference between 1064 and 532 backscatter thus facilitates identification of the water surface height, limited profiling of water depth optical properties associated with mineral and other particulate scattering, and also bottom topography.

The depth dependent lidar signal from airborne sensors has been described in terms of one expression that combines the instrument properties, the scattering properties of the water surface and subsurface attenuation (Churnside, 2014) or

$$S(z) = \frac{EAO(z)T_0T_S^2\eta v\beta(\pi,z)}{2(nH+z)^2}\exp[-2\int_0^z \alpha(z')dz'] + S_B,$$  (2.6)

where the instrument properties include, the detector photocathode current \(S(z)\), the transmitted pulse energy, \(E\), the receiver area, \(A\), the overlap function, \(O\) between the laser beam and the received field of view, the transmission of the receiver optics, \(T_O\), the transmission through the water surface, \(T_S\), the responsivity of the photodetector, \(\eta\), the distance from the lidar to the surface, \(H\), and the photocurrent due to background light, \(S_B\). Water properties include the path length in water \(z\), the refractive index of water, \(n\), the speed of light in vacuum \(v\), the volume scattering coefficient at a scattering angle of \(\pi\) radians \(\beta\), and the wavelength dependent lidar attenuation coefficient, \(\alpha = \alpha(\lambda)\). In homogeneous water, the return signal in Eqn (2.6) effectively reduces to

$$S(z) = C\frac{\exp(-2\alpha z)}{(nH+z)^2}$$  (2.7)

Where \(S(z)\) is the signal at depth \(z\) and \(C\) is a parameter that depends on geometry, wavelength and lidar characteristics (Churnside et al, 1998).

A schematic of the scattering and absorption processes resulting from a lidar beam impinging on the water surface is shown in Figure 2.7 (Guenther, 2000). After surface refraction, the approximately 98% of the lidar beam that impinges the water surface penetrates into the subsurface where it scatters and absorbs, spreading out into a cone of increasing angle. Beam spreading from the original surface footprint occurs over 360 degrees and represents the greatest effect in the dissipation of the lidar beam. Depending on the depth and attenuation of the water column, a relatively small portion of light reaches the bottom, where it exhibits lambertian scattering back up through the water column, where it is further attenuated, and further scattered at the water air interface. The bottom reflected energy, like the volume scattered energy, will be spread out over a much larger diameter than the incident beam. As a result, only small a fraction of both the volume scattered and bottom reflected energy returns to the receiver. However, in very shallow areas, the 532 nm beam can have nearly no surface return, with the dominant return coming from the bottom, especially in very clear water (Nayegandhi, 2014).
Once the laser beam has penetrated the surface, each photon may be scattered elastically or inelastically, or absorbed (Exton et al., 1983). Elastic scattering is primarily due to Mie scattering from suspended particles (Browell, 1977). Inelastic scattering is a result of either the Raman effect or fluorescence. Both processes result in energy being re-emitted at a different wavelength that was initially transmitted by the lidar. An example for the 532 wavelength is shown in Figure 2-8 below.
2.3.2 **Satellite Lidar**

Most satellite ranging studies over oceans have focused on wind speed analysis rather than subsurface bathymetry. Wind speed studies rely on modeling ocean surface backscatter from wave facets (E.g. Lancaster et al., 2005; Menzies et al., Hu et al., 2008). Satellite based lidar water profiling over coasts have not been developed due to the high lidar power requirements, and also due to the lack of for 2D satellite scanning observations.

The specular reflectance of lidar and radar from the water surface has been investigated by Barrick (1968), Bufton et al. (1983) and (others), including satellite-based studies (Menzies et al., 1998; Lancaster et al., 2005). Lancaster et al. (2005) focused on ICESat GLAS reflectance of the ocean surface, although off-nadir pointing was not included. Menzies et al. (1997) were the first to examine sea surface directional reflectance and wind speed using the LITE instrument aboard the space shuttle. Hu et al. (2008) examined surface wind speed variability using NASA’s Cloud-Aerosol Lidar with Orthogonal Polarization (CALIOP) Lidar backscatter data employing the Cox and Munk slope variance – wind speed relations.

The capability of satellite lidar to detect subsurface scattering has been examined by a number of investigators including (Jasinski et al., 2016; Lu et al., 2014; Churnside et al., 2013; Behrenfield et al., 2013; Barton and Jasinski, 2011) using CALIOP profiling and other high altitude lidar.

The feasibility of ICESat-2/ATLAS retrievals of inland water have been established in numerous airborne lidar engineering and science studies and the ICESat/GLAS mission, including lakes. The ICESat/GLAS instrument was a single beam analog sensor with an approximately 70 m footprint and along track spacing of about 180m. Inland water observations were successfully explored with accuracies in the cm to decimeter range, and its height products were used in a number of research and operational programs. The data were utilized in both lake and river studies (e.g. Harding and Jasinski, 2004, Birkett et al., 2010, Calmant et al., 2008, Zhang et al., 2011) that require both height and surface water slope. ICESat heights were also used to validate radar altimetry measurements from ENVISAT and OSTM in the absence of in situ gauge data.

Barton and Jasinski (2011) developed a formulation using CALIOP lidar to retrieve subsurface backscatter as the residual term in the total water backscatter equation. They incorporated the Hu et al. (2008) surface specular reflectance that is wind and view angle dependent. The depth-integrated attenuated backscatter (at wavelength $\lambda$, in nm) from the water surface viewed by the satellite was represented as a linear sum of surface and subsurface scattering. Results indicated the feasibility of using satellite lidar for observing both surface and subsurface reflectance characteristics in Case II coastal waters.
2.3.3 The Multiple Altimeter Beam Experimental Lidar (MABEL)

The Multiple Altimeter Beam Experimental Lidar (MABEL) was built as a high-altitude prototype of the ATLAS instrument (McGill et al. 2013), but possessing additional beams and flexibility to test variations in the ICESat-2 concept. In this capacity, it served several purposes including validation of ICESat models of instrument performance, evaluation of the photon counting system in the 532 nm band, providing experiment data over actual ICESat-2 targets, and development of retrieval algorithms of ICESat-2 data products. From 2012 through 2015, major flight experiments were conducted in Greenland, the east coast United States, the western US, and Alaska. In all these experiments, MABEL was flown aboard either the ER-2 or Proteus Aircraft, at 20 km or above 95% of the Earth’s atmosphere. The high-altitude platform more realistically replicates the impact of clouds that ICESat-2 encounters, and that needs to be addressed in the retrieval algorithms. A summary comparison of the relevant ATLAS and MABEL instrument parameters is provided in Table 1-1. The configuration of MABEL beams is shown in Figure 2-9.

Figures 2-10 and 2-11 show typical results from MABEL flights over the Chesapeake Bay and the Atlantic Coast near Virginia Beach, respectively. The figures indicate raw MABEL geolocated photon clouds. Given that the MABEL instrument sampling design scales well with ATLAS, it has proven to be an important instrument for testing the ATL13 algorithm, described in Chapter 6 (Jasinski et al., 2016).
Figure 2-10  Photon cloud data from 2012 MABEL flight over Lake Mead (Jasinski et al., 2016).

Figure 2-11  Photon cloud data from 2013 MABEL flight over Atlantic Coast near Virginia Beach (Jasinski et al., 2016).
3.0 INLAND WATER PRODUCTS

3.1 Conceptualization of ATLAS observed inland water reflectance

The photon returns reflected back to the satellite are conceptualized by the backscatter model shown in Figure 3.1. The photons received at the ATLAS sensor include backscatter from a number of atmospheric and water targets, including signal photons from ATLAS as well as noise photons from the sun and moon. The relative contribution of the sun will depend on solar zenith and azimuth angles, as compared to the ATLAS zenith and azimuth angles.

The depth-integrated attenuated backscatter $\gamma_{tot}$ at 532 nm wavelength received by ATLAS from the water can be represented as a sum of backscatter components returning from the water, attenuated by the atmosphere, or mainly:

$$\gamma_{tot} = T_A [\gamma_{WA}(1 - W) + \gamma_{FA}W + \gamma_{UA} + \gamma_{BA} + \gamma_{WS}(1 - W) + \gamma_{FSW} + \gamma_{US} + \gamma_{BS}]$$ (3.1)

where,

$T_A$ = atmospheric 532 transmittance along the ATLAS look direction,
$\gamma_{WA}$ = ATLAS specular backscatter from water surface back to receiver,
$\gamma_{FA}$ = ATLAS Lambertian backscatter from foam on water surface back to receiver,
$\gamma_{UA}$ = ATLAS volume backscatter from the water column back to receiver
$\gamma_{BA}$ = ATLAS Lambertian backscatter light from the bottom
$\gamma_{WS}$ = Sun specular backscatter from wavy water surface back to receiver,
$\gamma_{FS}$ = Sun Lambertian backscatter from foam on water surface back to receiver,
$\gamma_{US}$ = Sun volume backscatter from the water column back to receiver
$\gamma_{BS}$ = Sun Lambertian backscatter light from the bottom
$W$ = fraction of foam covered water surface

Other possible components not listed in (3-1) include scattering from surface slicks, and scattering by spray in regions of high winds, solar background, lidar background, and dead count.

Since ATLAS photons are pulsed at 10kHz and subsequently received by the ATLAS detector, their time of travel and hence range can be determined. Solar photons, however, are generated in a continuous stream, so that individual ranges cannot be determined and are thus treated as background.
The relative magnitude of the backscatter components contributing to the total depth integrated backscatter equation (See Section 4.2) is computed for each L-signal photon segment (e.g. long segment, 1000 signal photon default) for both strong and weak beams. The main purpose is to understand the relative contribution of solar glint, solar foam scattering, and bottom scattering to the overall reflectance equation. The backscatter quantities include, for both ATLAS and Solar sources respectively, the specular backscatter from smooth water surface back to receiver ($\gamma^{wA}$, $\gamma^{wS}$) and the Lambertian backscatter from foam on water surface back to receiver ($\gamma^{fA}$, $\gamma^{fS}$). Also computed are the ATLAS volume backscatter from the water column back to receiver ($\gamma^{uA}$), and the total ATLAS plus solar Lambertian backscatter light from the bottom ($\gamma^{bA}$), and the fraction of foam covered water surface ($W$). The sum of the solar terms represents the principal contributions to the observed background count.

3.2 Conceptualization of ATLAS observed inland water altimetry

The analysis of the surface signal photons for each beam provides for each segment i) the vertical probability distribution of the height of the wave facets observed by ATLAS, including mean, standard deviation, and along track slope, ii) the distribution of the surface water height including mean, standard deviation, and skewness, iii) the distribution of volume scattering photons and the lidar beam attenuation coefficient, and iv) the identification of potential bottom signal if it exists.
3.3 Segment height statistics for strong and weak beams

For long signal photon segment (L_seg) lengths, the analysis provides along track mean height, slope, standard deviation, and attenuation coefficient as previously shown in Figure 1-1.

For each reported short segment length (S_seg1) of each strong and weak beam, analysis provides along track mean height, standard deviation, slope and attenuation coefficient, given sufficient data. The attenuation coefficient will be the same as that reported by the L_seg covering that short segment.

3.4 The ATL03 Inland Water Mask (Flag)

In order to facilitate processing of data over only land and near coastal regions that possess water bodies, three types of hydrologic masks are created: i) an ATL03 Inland Water Mask, ii) an ATL13 Regional Basin Mask, and iii) an ATL13 Inland Water Body Mask.

The Inland Water team (for ATL13) has worked with AT03 team to construct a gridded water mask of 0.1 km2 that flags whether or not one or more water bodies exist in that grid. Water bodies include lakes, reservoirs, impoundments and permafrost. The purpose of this fixed “Inland Water Mask”, shown as the shaded regions in Fig 3-3 below, is one of efficiency. The implementation of ATL13 algorithm draws only on ICESat-2 observations that have been flagged as falling within an AT03 Inland Water Mask. The data base of the ATL03 Inland Water Mask does not identify the type of water body, only that one exists.
The ATL03 Inland Water Mask has been developed from a number of coastline and inland water databases including the Global Self-consistent, Hierarchical, High-resolution Geography (GSHHG) coastlines, various lake database shapefiles including ephemeral lakes, permafrost extent, and a custom set of shapes to close gaps in larger bays where not otherwise included. (ref: ATL03 ATBD)

3.5 **ATL13 Regional Basin Mask (Shape File)**

![Figure 3-4 ATL13 Regional Basin Mask (Shape file).](image-url)
The ATL13 Regional Basin Mask is used to organize the ATLAS data used for inland water calculations and hydrologic data products in a logical manner. It consists of polygons that represent principally the outline of entire large river basins and some adjacent intervening area. Each polygon contains all the lakes and rivers within that river basin. Archiving data products in this manner eliminates the problem of having to store ATLAS inland water data products of contiguous lake and rivers within different files. The regional basins are: 1 = Northern North America; 2 = Southern North America; 3 = Greenland; 4 = South America; 5 = Africa; 6 = Europe; 7 = Northern Asia; 8 = Southern Asia; 9 = Australia & Oceania; 10 = Antarctica.

3.6 ATL13 Inland Water Body Shape Mask (Shape file)

The ATL13 Inland Water Body Shape Mask facilitates identification of ICESat-2 crossings over individual water bodies. It delineates the shape and spatial distribution of contiguous individual water bodies. These include a composite of lakes, reservoirs, rivers, and transitional waters including estuaries and bays, and near shore coastal waters assembled by the inland water team for use in the ATL13 algorithm. An ATL13 Inland Water Body Shape Mask is employed as a shape-file (e.g. HydroLAKES, Lehner and Messager, 2016; Named Marine Water Bodies, ESRI), unlike the ATL03 flag above which is a gridded product. The ATL13 Mask consists of polygons, each representing an entire single lake or river. The ATL13 Inland Water Body Shape Mask includes an approximately 100m buffer extended over the land so that the land/water interface is identified.

An example of what the Water Body Mask looks like is shown in Figure 3-7 below for Alaska. Each lake is identified by number, lat/long, and local name if available.
It is estimated that the multi-beam ATL13 ICESat-2 coverage contains potentially over 1.4 million water bodies, allowing the overpass of about 650 lakes ≥ 100km², of which 50% are in Canada, and 25% in Eurasia. For lakes ≥ 10km², the estimate is about 3,000 lakes (Birkett and Mason, 1995). With 100 photon along-track aggregation there is the potential to record heights of the more numerous smaller impoundments (> 1-5 km²) which number in tens of thousands. Height accuracy will depend on aggregation level and water state, but is expected to be about 10cm for the strong beam.
4.0 ALGORITHM THEORY

4.1 Overall Approach

ATLAS observations provide information on both the altimetry and the backscatter of the water surface and subsurface. Of principal interest for ATL13 is the altimetry that will provide information on along track height statistics. However, knowledge of backscatter also will contribute to understanding the water apparent reflectance, slope distribution, wind speed and subsurface backscatter attenuation.

The overall goal is to estimate short (~100 photon) segments of mean height for each ATLAS beam that crosses a water body in the along track direction. In general, although the far majority of the returned photons are specular photons returned from the water surface, up to several percent are returned as part of the subsurface volume backscatter. Thus, prior to estimating the short segments height statistics, it is necessary to first analyze estimate the volume scattering parameters which require long segments of 1 to 3 km that provide the sufficient number of subsurface photons.

The retrieval of the inland water height algorithm for ATL13 thus involves a combination of physical and statistical modeling of key physical processes related to open water surface dynamics and light propagation, as outlined in Chapters 2 and 3. Analysis primarily uses data from ATLAS ATL03 products, and also from external sources including meteorological data. The key steps include i) identifying the intersection of a contiguous water body and beginning and ending water edges of individual ICESat2 beam, ii) modeling the reflectance components that contribute to the integrated signal exiting the water surface toward the receiver, iii) analyzing models of the surface water height statistical distributions, subsurface volume scattering, and their relation to the distribution of the signal photons that emanate from water surface facets and back to the receiver, iv) extraction of the true representation of water reflectance and height by removing background photons, v) deconvolving of the ATLAS observations with its instrument response function, and vi) reporting the statistics of along track data products including principally the surface water height, but also the subsurface attenuation, significant wave height, and mean maximum water surface slope and azimuth from two adjacent strong beams. An evaluation of the accuracy and quality of the measurement is made.

The overall approach is to choose algorithm components that i) are commensurate with the range of scales of the inland water body product, and ii) that allow for a robust operational computation of surface height over the vast range, types and conditions of inland water bodies that ICESat-2 encounters during its lifetime.

The essential theoretical basis to implement the above strategy is briefly reviewed below.
4.2 Satellite Inland Water Backscatter Model

4.2.1 Water surface specular model

Water surface specular reflection is the largest component to the backscatter. Since specular returns reflect back toward the lidar receiver only if the wave facet surface slope equals the off-pointing angle, reflection models are based on the distribution of wave facets. Both Gaussian and near Gaussian distributions have been employed. Specular reflection decreases with increasing wave size and is therefore greatest in calm waters.

ATL13 employs either i) the Gaussian or the Gram-Charlier (Cox and Munk, 1954) wave facet slope model for the water surface distribution, and ii) the Cox and Monk type wind variance model shown in Eqn 2-2. Various combinations of these models have been used by previous investigators (E.g. Hu et al. 2008, Platt, 1973; Menzies et al. 1998, Tratt et al, 2002, Lancaster et al, 2005) that depend, in some cases, on the source of the input data. For instance, in analysis of wind speed fields using CALIOP observations using AMSR-E wind fields, Hu et al (2008) assumed a Gaussian surface height distribution for specular reflectance or

\[
\gamma^w_\lambda = \frac{\rho_\lambda}{4 \pi \sigma^2_s \cos^4 \theta} \exp \left[ -\frac{\tan^2 \theta}{2 \sigma_s^2} \right] \tag{4.1}
\]

where \( \rho_\lambda \) is the Fresnel specular reflection coefficient \( (\rho_{532} \approx 0.0209) \), \( \sigma^2_s \) is the wave slope variance (or mean square slope, MSS), and \( \theta \) is the zenith angle of the sensor. The Hu et al (2008) composite model for the wave slope variance, modified at the upper and lower ends of the wind speed spectrum from that of Cox and Munk, is

\[
\sigma^2_s = \begin{cases} 
U < 7 \text{ m/s} & 0.0146 \sqrt{U} \\
7 \leq U < 13.3 \text{ m/s} & 0.003 + 0.00512 U \\
U \geq 13.3 \text{ m/s} & 0.138 \log_{10} U - 0.084
\end{cases} \tag{4.2}
\]

where \( U \) is wind speed.

4.2.2 Water surface foam model

The scattering of the lidar from whitecaps and foam streaks on the water surface can be significant, although this component is mainly a factor at wind speeds higher than about 10 m/s. At this speed, the magnitude of foam scattering approaches the volume scattering of low turbidity natural waters. Moore et al. (2000) modeled the reflectance of foam as a function of wind speed. In this model the reflectance of the foam is expressed as an “additional” contribution to reflectance, representing the increased reflectance of the ocean surface due to the foam. At 532 nm, the foam backscatter is modeled as a Lambertian process or,
\[ \gamma^{WA} = W \gamma^{WA} + 3.14 \times 10^{-6} U^{2.55} \frac{\cos \theta}{\pi} \] (4.3)

from foam covering a fractional area, \( W \), described by Callaghan and White (2009) or

\[
W = \begin{cases} 
U < 3.70 & : 0 \\
3.70 \leq U < 10.1874 & : 3.18 \times 10^{-5} (U - 3.70)^3 \\
U \geq 10.1874 & : 4.82 \times 10^{-6} (U + 1.98)^3
\end{cases}
\]

(4.4)

### 4.2.3 Volume scattering model

Models of subsurface scattering applied to airborne lidar have been developed (e.g. Gordon, 1982; and Phillips and Koerber, 1984) in terms of the water optical properties including volume backscatter and attenuation coefficients. These may be applicable to ATLAS, however, they need to be tested on MABEL data. Because many of the atmospheric and instrument parameters are not precisely known, the subsurface backscatter is modeled similar to Equation (2.5)

\[ \gamma^{uA}(d) = \rho_u(d) = \beta \star \alpha \star c_i \star \exp(-\alpha \star d) \] (4.5)

where \( \alpha \) is the attenuation coefficient, \( \beta \) is coefficient that includes both instrument and backscatter magnitude, \( c_i \) is a correction for light speed (assumed =1/1.3) and \( d \) is depth.

### 4.2.4 Bottom reflectance

Bottom reflectance is treated as a Lambertian surface.

### 4.2.5 Relative magnitude of anticipated returns

The relative magnitudes of typical ATLAS backscatter terms for the strong beam is shown in Figure 4-1 below following the approach by Barton and Jasinski (2011). Results are presented as a function of wind speed. The typical scenario shown in Figure 4-2 represents an ATLAS strong beam and 0.3 deg off Nadir view, and a solar zenith angle of 30 deg. Results exhibit a strong dependency on wind speed. For instance, for wind speeds greater than about 7 m/s, the contribution from sunglint and sun foam are over an order of magnitude smaller than their ATLAS counterpart. However, the sunglint contribution is about the same magnitude as ATLAS foam scattering for wind speeds greater than about 10 m/s.
4.2.6 Atmosphere and Meteorology input

The specular water surface and foam backscatter models requires wind speed and atmospheric transmittance, $T$, including Raleigh, cloud, and aerosol effects. When $T$ or cloud cover are known, wind speed can theoretically be estimated using Hu et al.’s equation in 4.1. Otherwise, wind speed is obtained externally from ATL03 through modeled sources, such as the European Centre for Medium-Range Weather Forecast (ECMWF) model. Cloud cover may be available from GOES imagery depending on location.

4.3 Water surface height model

4.3.1 Photons contributing to the water surface height

The signal photons contributing to the water surface height distribution are those associated with the ATLAS related scattering terms in Equation 4.1. The signal photons not associated with the surface height need to be identified and, in some cases, removed. These generally appear as somewhat uniformly distributed background photons in the vertical profile, both above and below surface. Their source primarily consists of the solar background, although some ATLAS dark count background also may exist. Background is obtained from the ATL03 data product. Removing background effects in ATL13 is implemented by subtracting off the uniform amount from the surface height histogram, leaving only the terms $\gamma^w(1 - W) + \gamma^fW + \gamma^uA$. 

Figure 4-1 Relative contribution of water backscatter terms (Barton and Jasinski, 2011).
4.3.2 Estimation of Background and Signal to Background Noise Ratio

An expression of the vertical profile of MABEL’s observable subsurface backscattered signal photons is required to separate the surface water and subsurface photons, and to understand the depth of penetration. This is estimated based either on i) classified ATL03 photons or ii) formulated as the ratio of the depth dependent signal photon density to mean background density, SBR(d), written (after Schroeder 1999; Jasinski et al., 2016).

4.3.2.1 Estimation of background count based on classified photons

ATL13 utilizes the signal classification designations from ATL03 to compute background. The ATL03 computes background counts obtained over a 50-shot time interval (200 Hz), reduced by the signal photons and potential TEP photons, over a variable altimetric range window height that is reduced by the signal photon span height. The ATL13 background density (counts/m) is computed as:

\[
Bckgrd\_Dnsty\_50sht = \frac{bckgrd\_counts\_reduced}{bckgrd\_int\_height\_reduced}.
\] (4.6a)

The background density per 50 shots over each ATL13 5cm histogram bin is thus

\[
Bckgrd\_Dnsty\_50sht\_5cm = Bckgrd\_Dnsty \times 0.05. \quad \text{(counts).}
\] (4.6b)

Bckgrd\_Dnsty\_50sht\_5cm is the same for each bin, but can change along track. The background density over an ATL13 short segment must account for the length of the segment and thus the sum of each 50-shot reporting within that segment.

\[
Bckgrd\_Dnsty\_50sht\_5cm\_Sseg = \sum_{i=1, \ N\_50sht\_Sseg} Bckgrd\_Dnsty\_50sht\_5cm_i. \quad \text{(counts)} \quad (4.6c)
\]

Where “i” is the index of 50-shot (200 Hz) reportings in the short segment, or

\[
N\_50sht\_Sseg = \frac{\text{Length\_short seg}}{G\_spd/200} \quad \text{(unitless)} \quad (4.6d)
\]

where \(G\_spd\) is obtained from ATL03 (nominally 7000 m/s). If Bckgrd\_Dnsty\_50sht\_5cm\_i only partially overlaps the leading or trailing ends of the short segment, only include the respective fractional overlap of those background photons. Report the background density for each short segment in terms of flags based on threshold values.
4.3.2.2 Estimation of ATL13 signal to noise ratio

The signal to noise ratio is expressed

\[ SBR(d) = \frac{\rho_L(d)}{\rho_{SB} + \rho_{LB} + \rho_{DC}} \]  \hspace{1cm} (4.7a)

where \( \rho_L(d) \) equals the observed lidar signal photon density (m\(^{-2}\)) as a function of depth, \( d \), and the denominator represents the sum of the mean of all background noise densities (m\(^{-2}\)) including solar background, \( \rho_{SB} \), lidar background, \( \rho_{LB} \), and dead count, \( \rho_{DC} \). Mean background density, constant throughout the vertical column, was computed as the mean number of non-signal photon counts in the atmosphere above the water surface, per meter depth per meter transect (m\(^{-2}\)). During daytime, the background consists mostly of solar backscatter. At night, the background density drops significantly and is primarily due to lidar backscatter.

Because both the total observed return and the mean background can be computed directly from the observed vertical profile, and because the background can range over several orders of magnitude, Equation 4.6 is more conveniently rewritten as

\[ LSBR(d) = Log_{10} \left[ \frac{\rho_L(d) + \rho_{SB} + \rho_{LB} + \rho_{DC}}{\rho_{SB} + \rho_{LB} + \rho_{DC}} - 1 \right] \] \hspace{1cm} (4.7b)

where the numerator in the brackets represents the total return observed by MABEL including both signal and background photons. Prior to computing \( LSBR(d) \), a vertical histogram of the total return is created at 0.05 m bin increments using all water photons observed along flight path. The mean background in the denominator is estimated from observed atmospheric photons. \( LSBR(d) \) is computed and smoothed employing a 0.5 to 1.0 m moving average as necessary depending on the specific site.

A threshold value where \( LSBR(d) = -1 \) or \( LSBR_{-1} \) represents where the \( SBR = 0.1 \) (Alternately, \( LSBR_0 \) represents where the \( SBR = 1 \)).

Although computed successfully using MABEL observations (Jasinski et al., 2016) the robustness of the \( LSBR \) is currently under evaluation. A default value of 5 -10 m can be used as \( LSBR_{-1} \) over open water of most lakes.

4.3.3 Estimation of water surface height and slope variance

A Gaussian distribution of water surface height is assumed, defended scientifically (E.g. Mobley, 1994) and based on the Central Limit Argument. Use of the Gaussian may also be the most practical assumption given the operational nature of the ATL13 data product, and its having to compute, globally, a wide range of lake types, sizes and wind speed conditions. Further, there is
some justification for the Gaussian water based on MABEL analysis and smaller heights compared to open ocean. Thus, the Gaussian distribution may be more suitable for small water bodies (< 5-50 km), where it can be assumed fetch and wave height is small.

Recent analysis of MABEL flights over inland water targets appear to support the Gaussian assumption. Examples of this approach applied to MABEL data showed very good accuracy, as shown in Section 2.4.3. For large water bodies, where wave heights can be large especially for winds > 7m/s, a greater number of signal photons from larger segment lengths allows better characterization of the surface height distribution including its higher moments. Analysis thus employs empirical relations among wave slope variance, water height variance, significant wave height, significant slope and wind speed.

### 4.3.4 Estimation of water surface slope variance

A key step in retrieving wave reflectance properties is knowledge of the mean square slope of the wave facets. The mean square slope (MSS) can be estimated from the elevation spectrum, or the Fourier transform of the autocovariance function of the surface height. The MSS in the omnidirectional context is expressed (E.g. Elfouhaily et al, 1998)

\[
MSS = \int_{0}^{\infty} k^2 S(k) dk
\]

where \( k \) is wavenumber and \( k^2S(k) \) is the omnidirectional slope spectrum.

A simpler approach is employed in ATL13, is estimating MSS based on histograming the photon cloud. Literature review indicates there are only few studies directly relating the distribution of water height to water slope including non-Gaussian (Longuet-Higgins, 1963; Tayfun, 1980; Huang et al, 1984). There is unfortunately little available literature on the correlation between wave slope and wave height distribution.

However, an estimate of the water surface variance can be made using recently published results by Kay et al (2011). Drawing on results from other investigators (Apel, 1994; Cox and Munk, 1954; Elfouhaily et al, 1997; Zaneveld, 2011), they pointed out that the mean square slope is proportional to wind speed, while the height standard deviation is proportional to the square of wind speed. Their graphical results are shown below in Figure 4-2. They also indicate very good agreement with the Cox and Munk (1954) wave slope - wind speed relation.
Figure 4-2. Wind speed dependence of mean square slope (left) and height standard deviation (right) (After Kay et al, 2011).

By combining the above two figures, a relationship is developed between the mean square slope (MSS) and the water height standard deviation when wind is present. For this, use the $\sigma_h$ height wind speed relation (Fig 4-2 left., summarized by Kay et al, 2009) or

$$\sigma_h = 0.005* U^2 \tag{4.8}$$

in conjunction with the MSS-wind speed relations by Hu et al (2008) in Equation 4.2 (or the Cox and Munk (1954) relations in equation 2.2) which lead to Figure 4-3 below.

Figure 4-3  Relationship between MSS (or $\sigma^2$) and $\sigma_h$ derived by combining Eqn. 4.8 from Kay et al (2011) with Eqn. 4.2 from Hu et al (2008), as shown in Eqn. 4.15. Colors represent different wind speed ranges.
Results show good consistency with analysis by Hwang et al, 2009, shown in Figure 4-4 below.

When wind is not present, residual waves exist as swells. In this case, the relation between wave height and wave slope variance are determined from the observations.

4.4 Instrument response function (transmitted pulse shape)

All the photons within a given pulse are assigned the same time of departure. Since the instrument response function may extend over one or two thousand mm (See MABEL response function in Figure 4-5 below), the observed ATLAS signal photons’ return time from the surface facet and foam height distribution represent an integration of all the photons from that pulse that may have slightly different start times depending on their position within the pulse. Consequently, a technique to deconvolve the distribution of the ensemble of surface signal photons from the instrument response distribution needs to be implemented.

A critical step in the surface water height retrieval algorithm is the deconvolution of the instrument transmitted response function (or histogram) from the observed histogram, in order to extract the actual water response histogram. Experience with MABEL indicates that the lidar pulse can be spread out over 2500 mm. See Figure 4-5 below obtained from the ICESat-2 Project Office. This long response function affects the observations by broadening the distribution of the returns, thereby distorting the true pdf of the combined surface height, volume scattering, and bottom reflected signal photons.
Figure 4-5 exhibits the typical histogram of the MABEL instrument in 5 mm bins ranging from 6000 to 8550 mm. The overall shape indicates a half-width, half max width of about 500 mm with after pulse peak about 2 m to the right. Although small, this tail must be considered in the full deconvolution order to improve retrieval accuracy and to fully understand the volume scattering effect which can be of the same magnitude as the tail.

4.5 Deconvolution of instrument response from lidar returns

4.5.1 Constrained Deconvolution Method

The Impulse Response Functions (IRF) of prototype photon counting sensors such as MABEL and SIMPL have shown to exhibit much variability, especially with regard to the existence of an afterpulse with varying magnitude. Further since all photons pulsed are assigned the same time of departure, the true vertical distribution of observed photons can only be determined through a deconvolution of the observed IRF functions. The impact of the instrument response function thus needs to be removed in order to determine the true surface and subsurface distribution.

The height of the ATLAS signal photons represents the convolution of the instrument transmit pulse, and the water surface response. Thus, the true water surface response can only be obtained by deconvolving the instrument and surface response, given knowledge of the integrated observations.

This can be achieved using various parametric and non-parametric methods. However, experience based on MABEL analysis over several inland water bodies using non-parametric approaches, including spectral analysis and matrix inversion, indicates these approaches may not be robust for smaller inland water bodies. This is thought to be a result of the relatively small
number of signal photons (several hundred) available to effectively compute at least a somewhat smooth histogram required for inversion.

Based on the above experience, a parametric, “Constrained Deconvolution” approach has been developed for ICESat-2 ATLAS measurements over inland water. The constrained deconvolution approach requires an assumption of an a priori functional form of the individual components of inland water backscatter. **It therefore solves the deconvolution problem while at the same time estimating the parameters of the model.**

A standard deconvolution integral is assumed for a linear system with finite time steps. Assigning the probability density function (pdf) of the instrument response function as \( x(t) \), and the actual or true unit vertical distribution of the water signal photons per unit pulse as \( h(t) \), then the integrated pdf of all signal photons returned to the receiver from the entire instrument response function, \( y(t) \), can be written as the convolution of \( x(t) \) and \( h(t) \). In continuous form,

\[
y(t) = \int_{0}^{t} h(\tau) x(t - \tau) d\tau \tag{4.9}
\]

In discrete form, (4.9) can be expressed

\[
y_j = \sum h_{i-j} x_i \tag{4.10}
\]

\( i \) = the number of instrument pulse bins and \( j \) is the number of output height bins. The \( y_j \) represents the histogram of the observed water photons for a given segment length, \( x_i \) is the lidar pulse histogram (IRF) measured over \( i \) bins. Finally, \( h_{i-j} \) represents the actual or true unit water surface response of the water, before bias correction.

### 4.5.2 Solution Approach

The solution to (4.10) is obtained by first assuming a functional form for the actual or unit water column \( h(t) \) with unknown parameters. The \( h(t) \) and \( x(t) \) are then convolved over a range of model parameters until a best fit of the model with the histogram of the observed signal photons is achieved. Thus, the model parameters of the water column including the true water surface height distribution, and the subsurface distribution, are resolved together within the deconvolution scheme.

A key element in the implementation is that each bin (5 cm width) of the IRF is convolved with the model. This is shown in Figure 4-6 for the particular MABEL response function during a 2012 flight over the Chesapeake Bay.
In the example, a Gaussian water surface height distribution is assumed with an exponential subsurface decay. Figure 4-6 shows MABEL bin 6450, with a normalized frequency of 0.0600, convolved with the model and an initial set of assumed parameters, resulting in a unit water response associated with that bin. Figure 4-7 shows the full convolution of all MABEL bins which are then summed and compared to the original MABEL observation. The optimal solution occurs when the convolved model best fits the observed data. The best fit analysis that partitions the subsurface and surface deconvolution and based on estimation of the standard error allows a better fit of the tails.
4.5.3 Deconvolution of subsurface backscatter profile

The water histogram contains four parameters: the mean (μ) and standard deviation (σh) of the unit Gaussian water surface, and the β and α of the subsurface exponential. Because of this, the deconvolution is solved separately, first for the subsurface profile and then for the surface profile. Identify and exclude bins associated with non-exponential anomalies and the water body bottom prior to computing subsurface profile, as described in section 4.5.5.5.

For the subsurface profile, the amplitude parameter, β, and α, using Eqn 4.6 or

\[ y_{subj} = \sum_{i=1}^{i=j} \{\beta * \alpha * cl * \exp(-\alpha d)\}_{j-i+1} * X_{IRF_i} * bin\_size \]  

(4.11)
where \( X_{\text{IRF}} \) is the discrete IRF, \( \alpha \) is the attenuation coefficient, \( \beta \) is coefficient that includes both instrument and backscatter magnitude, \( c_l \) is a correction for light speed (assumed =1/1.3) and \( d \) is depth.

The solution to fitting \( \beta \) and \( \alpha \) is achieved over the range of minus 3-sigma below the mode of the detrended water surface (upper limit) to minus 3-sigma of the mean of the subsurface profile or -10m, whichever is shallower. The implemented solution is to minimize the error difference between integrated model and the ATLAS histograms, or

\[
\min \, \text{Err} = \Sigma (y_{\text{sub}} - y_{\text{obs}}) \tag{4.11b}
\]

However, other approaches (E.g. Method of Moments can be used to minimize the difference between the means and standard deviations of the integrated model and the observed (ATLAS) histogram.

### 4.5.4 Deconvolution of surface water profile

Once \( \beta \) and \( \alpha \) are estimated, \( \mu \) and \( \sigma_h \) are estimated within the convolution over the unit profile in 4.12 below. The \( \beta \) and \( \alpha \) already computed above are held constant.

\[
y_{\text{tot}}_j = \Sigma_{i=1}^{i=j} \left( \frac{1}{\sqrt{2\pi \sigma_h^2}} \exp \left( \frac{-(d-\mu)^2}{2\sigma_h^2} \right) \right) + \{ 0.5 * \\
\left[ 1 + \text{erf} \left( \frac{d-\mu}{\sigma_h \sqrt{2}} \right) \right] * \beta * \alpha * c_l * \exp(-\alpha d) \}_{j-i+1} \right) * \text{bin}_\text{size} \tag{4.12}
\]

The solution is achieved by iteration over \( \mu \) and \( \sigma_h \) until the difference between the integrated model and the ATLAS histograms are minimized, similar to that described in 4.5.3 above. The solution is fit over the upper 80% of the integrated Gaussian height.

Results include the mean and standard deviation of surface height of that segment of surface photons analyzed, reported at the center of the segment, together with the lidar attenuation coefficient. Mean surface height is determined as the mean of the deconvolved surface Gaussian distribution.

The solution trades off the simplicity of a non-parametric approach to deconvolution, for a highly robust solution that is more practical given the global domain of all the lakes, rivers and other water bodies that ICESat-2 traverses.
For the MABEL cases tested from 2012-2014 during the development of this ATL13 ATBD, the results provide a generally robust solution with very good comparison with observed data as shown in Figures 6-4, 6-7, and 6-9.

4.5.5 Implementation of deconvolution

4.5.5.1 Identification of water signal photons.

Photons are identified through a process of histogramming the vertical profile of all photons over a water body detected within the range of +20m to -40 m of the water surface. Short segment lengths are defined on the basis of 100 photons that are classified in ATL03 as signal photons. The coarse water surface is identified by computing the mode of each short segment within a group of three long segments. All photons within about 1.5 m +/- of the mode are selected for further analysis.

4.5.5.2 Detrend observed data.

Observed data are detrended prior to deconvolution. Detrending is achieved on a long-segment basis (1000 signal photons or 10 short segments) on the basis of fitting a linear line through all the photon data within +/- 1.5 meters of the coarse water surface. Once identified, the photon data within the short segment are trimmed to include only the range +10m (above) the to -20m (below) the zero-mean water surface. Histograms of each long segment are created at 5 cm bin resolution.

4.5.5.3 Remove background from observed data.

Once histogrammed, the background density is subtracted off each 5 cm bin rectangle. Calculation of the background density is described in Section 4.3.2.1. The value is the same for each bin. If the bin rectangle value after subtracting is less than zero, assume the value is zero.

4.5.5.4 Alignment of IRF and observed histograms.

During deconvolution, it is critical that the beginnings of the IRF, the observed histogram, and the integrated histogram (convolved profile) all begin at the same bin, near or slightly above, the very top of the observed water surface. The IRF is resampled to 5 cm bins and normalized to 1.0. The beginning of the IRF is defined as 3xσₜₖₑₜₚ₅ₑᵣ₈ above the mean (to the left) of the best fit Gaussian to the IRF. The end of the IRF is defined as 8xσₜₖₑₜₚ₅ₑᵣ₈ below the mean (to the right) of the best fit Gaussian to the IRF. The beginning point to which the IRF is pinned is defined as “3xσₜₖₑₒₜₛₑₜₚ₅ₑᵣ₈ + 1.0m above the mean of the best fit Gaussian fit to the observed water surface returns.”
4.5.5.5 Deconvolution

The “deconvolution “is solved through constrained “convolution” of the IRF histogram with the unit (or true) water profile histogram. The solution is achieved by iterating through the four parameters of the unit water profile (mean, $\sigma_h$, $\beta$ and $\alpha$) until the mean, standard deviation and peak of integrated histogram best matches the observed (ATLAS) histogram, as described in sections 4.5.1 through 4.5.4.

4.5.5.6 Identification of bottom of subsurface and water body anomalies.

During long segment histogramming, the vertical profile below the surface gaussian is checked for anomalies, between the depth range of six standard deviations below the observed gaussian mean and 20 meters. The mean and standard deviation of the subsurface profile is computed over that range. Anomalies equaling the mean subsurface histogram height plus 3 times the subsurface standard deviation of the subsurface height are identified as the threshold. A subsurface anomaly flag is noted for each bin value greater than that threshold. Do not include anomaly bins when fitting the subsurface parameters. Include zeros in the fitting of subsurface parameters.

4.6 Estimation of Mean Square Slope

Kay et al (2009) validated modeled surface by comparing their mean slopes and height standard deviation against empirical values. For mean square slope, a sample of 108 surfaces were within the range specified by Cox and Munk, or

$$\sigma_c^2 + \sigma_u^2 = \sigma_2^2 = 0.003 + 0.00512U$$  \hspace{1cm} (4.13)

Where U is in m/s and $\sigma_c$ and $\sigma_u$ are in radians (dimensionless).

Kay et al compared height standard deviation to the empirical formula given by Apel (1994), confirming,

$$\sigma_h = 0.005U_{10}^2$$  \hspace{1cm} (4.14)

Where $U_{10}$ is the 10m wind speed. Inverting 4.14 provides an estimate of the wind speed when $\sigma_h$ is the unit surface profile obtained from the deconvolution algorithm. Combining 4.2, 4.13 and 4.14 yields the $\sigma_s$ vs. $\sigma_h$ relationship for wind driven waves,
\[
\sigma_s^2 = 0.0549\sigma_h^{0.25} \quad \sigma_h \leq 0.245 \text{ m} \quad (4.15a)
\]
\[
\sigma_s^2 = 0.003 + 0.0724(\sigma_h)^{0.5} \quad 0.245 < \sigma_h \leq 0.885 \text{ m} \quad (4.15b)
\]
\[
\sigma_s^2 = 0.069\log_{10}(\sigma_h) + 0.0748 \quad 0.885 \text{ m} < \sigma_h \quad (4.15c)
\]

previously plotted in Figure 4-3.

### 4.7 Data Product Output

The overall procedure is to process global inland water body height products and associated products based on the ATL03 processing interval. The algorithm loops through the global inland water body database organized within regional basins during each processing period, completely analyzing all the ground tracks of one water body before proceeding to the next. Along- and cross-track data products are computed for all the new ground tracks observed for that water body since the previous processing period. Inland water bodies are delineated by shape files defined in the ATL13 Inland Water Body Shape mask.

#### 4.7.1 Single Beam Analysis

##### 4.7.1.1 Overall Scheme:

The principal data product for each water body type consists of along track mean height, rms height, slope, 532nm attenuation coefficient and bottom anomaly depth (if observed) for short segment lengths of each strong and weak beam, although several additional products are under evaluation. The reported short segment resolution is 100 along track signal photons. Due to water and meteorology conditions, the segment length varies from approximately 30 to 100 meters. Data products are reported throughout the span of the identified water body as shown in Figure 3.3. Lidar data products are analyzed in orthometric units. Thus, data obtained from ATL03 in WGS84 ellipsoid reference data are converted to the EGM2008 Geoid.

Water bodies often have irregular shapes including dendritic or branching patterns. When an ATLAS transect crosses over a branch (completely entering then exiting the water body), then enters another branch of the same water body (completely entering and exiting), the ATL13 analyses treats and reports each crossing as separate (not connected to the first crossing), even though the water body ID is the same.

Analyses occurs as follows. The heights of long segment lengths equaling 10 sequential short segments (~1000 signal photons) are computed including deconvolution of the satellite IRF and observed water body histogram. The mean height of each short segment is adjusted based on the mean deconvolved height of the Gaussian portion of the long segment. Very long segments composed of 30 subsequent short segments (~3000 signal photons) are required for estimation of
the subsurface attenuation. All short and long segments within a given very long segment are assigned the same attenuation coefficient.

### 4.7.1.2 Water Body Reference Identification Scheme:

Each water body is assigned a unique 10 digit descriptive reference number for each shape in the ATL13 Inland Water Body Mask. The digits are defined as follows: 1 = water body type; 2 = size range in km²; 3 = citation of water body information; 4 through 10 = unique shape ID associated with a given type. ATL13 water body types are defined as: Type 1 = lake; Type 2 = known reservoir; Type 3 = Reserved for future use; Type 4 = Ephemeral water; Type 5 = river; Type 6 = transitional water (estuary or bay); Type 7 = transitional water (coastal); Type 8 = Reserved, Type 9 = Reserved. Each type possesses unique features including shapes, sizes, depths, and water surface dynamics.

The lake size range delimitation is as follows:

- **Size 1**: Area > 10,000 km²
- **Size 2**: 10,000 > Area ≥ 1,000
- **Size 3**: 1,000 > Area ≥ 100
- **Size 4**: 100 > Area ≥ 10
- **Size 5**: 10 > Area ≥ 1
- **Size 6**: 1 > Area ≥ 0.1
- **Size 7**: 0.01 > Area
- **Size 8**: Reserved
- **Size 9**: Not assigned

The lake type and size numbers are also used internally to control processing of selected water body types and sizes.

The current citations for the Inland Water Body shapes are:

- **Source 3**: Named Marine Water Bodies (ESRI http://mappingcenter.esri.com/index.cfm?fa=arcgisResources.gisData)
- **Sources 5 through 9**: Reserved.


4.7.1.3 Contingency Analyses Due to Water Body Type and Transect Length:

Contingencies are implemented based on transect length to provide reasonable estimates of height, the main data product over the full range of water body types.

**Large transects:** Large transects are defined as water body crossings or portions of water body crossings equal or greater than 30 short segments (~3000 signal photons). Large transects are analyzed according to the full algorithm described in Section 4.5 and shown in Figure 5.2. Subsurface parameters are estimated using the very long segment length equal to 30 short segments. Long segments, each comprised of 10 short segments, are analyzed with the full deconvolution algorithm, while using the subsurface parameters estimated from the very long segments.

**Medium transects:** Medium transects are those possessing from 10 to 29 short segments. Each long segment is analyzed as in Section 4.5 and Fig. 5.2 except fixed attenuation coefficients are assumed. In the case where a previous very long segment from that water body has been analyzed, the procedure is to apply the same (subsurface) coefficients for the subsequent very long segment(s). If no previous very long segments have been analyzed, use default values ($\alpha=0.5; \beta=0.02$). Proceed with deconvolution for long segments. For remaining 6 to 9 segments, use short segment transect contingency described below.

**Short transects:** Short transects are those possessing from 6 to 9 short segments. Use fixed subsurface parameters as follows. When this situation occurs after a long segment, assume the same subsurface parameters as that long segment and biases as described in 4.7.3.5. For small water bodies with no long previous long segments, report no attenuation coefficients ($\alpha$, beta=invalid). Do not implement full deconvolution scheme. Rather, compute height adjustment as the difference between the mean of the Gaussian fitted to the top 80% of the observation histogram, and the mean of the Gaussian fitted to the top 50% of the IRF histogram. This difference is effectively implemented by assuming:

\[
H_d = H_{dss} = 0. \quad (4.17a)
\]

Compute the unit model $\sigma_h$ as:

\[
\sigma_h = \sqrt{\sigma_{h, OBS, 80}^2 - \sigma_{h, IRF, 50}^2} \quad (4.17b)
\]
Where $\sigma_{h,OBS,80}^2$ is the variance of the Gaussian fitted (top 80%) to the observations and $\sigma_{h,IRF,50}^2$ is variance of the gaussian fitted (top 50%) to the IRF.

If $\text{ABS}[\sigma_{h,OBS,80}^2 - \sigma_{h,IRF,50}^2] < 0.000025$, assume $\sigma_h = 0.005$.

If $[\sigma_{h,OBS,80}^2 - \sigma_{h,IRF,50}^2] < -0.000025$, assume $\sigma_h = \text{invalid}$.

**Very Short transects (Experimental Data Product):** Very short transects are those possessing from 1 to 5 short segments. When this situation occurs after a long segment, assume the same subsurface parameters as that long segment, and biases as described in 4.7.3.5. Report no subsurface parameters ($\alpha$, beta= invalid) if no previous long segments. Compute height adjustment as the difference between the mean elevation of the observation photons for the detrended segments, and the mean of the Gaussian fitted to the IRF (top 50%). This difference is effectively implemented as follows:

$$H_d = H_{dss} = 0.$$  \hspace{2cm} (4.17c)

Assume $H_F$, $H_{EM} = \text{invalid}$.

For all transects (large, medium, short and very short), assign Inland Water Segment Processing Flags as described in Section 4.8.1.

**4.7.1.4 Rivers (Experimental Data Product)**

Rivers are treated as a special case of inland water bodies. Typical specific features that need to be addressed are i) very long rivers that can extend over hundreds of long segments, while possessing narrow widths of only several segments, ii) meandering and braided reaches that introduce a large fraction of surface height anomalies to the transect, and iii) steep water gradients depending on terrain and the orientation of ATLAS tracks.

While the overall ATL13 surface elevation retrieval scheme is the same as for lakes, the following contingency is implemented:
a) River extents are identified through the merging of a separate river mask within the ATL13 Inland Water Body Mask.

b) River heights are estimated only for those portions of a transect between height anomalies. Each portion of a river is treated as a unique segment. Thus, short and long segments do not include anomalies. River height analyses follows that described in Section 4.7.1.2.

4.7.2 Significant Wave Height

The significant wave height, $H_S$, is estimated as

$$H_S = 4 \times \sigma_h$$  (4.17d)

Where $\sigma_h$ is the estimated standard deviation of the unit water surface. $H_S$ is invalid if $\sigma_h$ is invalid.

4.7.3 Estimation of Inland Water Body Bias

The solution to the deconvolution yields the modeled vertical height distribution of both the true unit water surface and the subsurface backscatter based on the processed ATLAS photon returns. The vertical height difference between the observed profile (ATLAS histogram) and the true profile (unit water surface), or bias, can arise due observation, instrument, and retrieval algorithms errors. ATL13 considers two bias errors as described below.

4.7.3.1 Goodness of Fit Bias

Bias is introduced from imperfect fit of the assumed water surface profile distribution to the observed histogram. This bias, $H_F$, is estimated as the difference between the centroid elevations (or equivalently the mean heights) of the observed surface water histogram, $H_{OH}$, and fitted integrated water surface model histogram, $H_{IM}$ over the Gaussian range (+/- 3$\sigma_h$), or

$$H_F = H_{OH} - H_{IM}$$  (4.18a)

First compute the Gaussian mean and standard deviation of both the observed histogram and the integrated model histogram using its upper 80%. Then calculate the difference in centroids between the two histograms by summing over all the vertical bins within +/- 3 standard deviations of the integrated Gaussian mean, or
\[
H_F = \left[ \frac{\sum_{i=1}^{n} (H_{OH_i} \times d_i)}{\sum_{i=1}^{n} H_{OH_i}} \right] - \left[ \frac{\sum_{i=1}^{n} (H_{IH_i} \times d_i)}{\sum_{i=1}^{n} H_{IM_i}} \right]
\]

(4.18b)

where \( i \) is bin number, \( n \) is the total number of bins within +/- 3 standard deviations of the integrated model mean, and \( d_i \) is bin depth.

### 4.7.3.2 Electromagnetic Bias

Elevation error is also introduced through observation bias of the wavy surface, slope, and view angle of the detector. This observation bias, \( H_{EM} \), is computed based on the shift in centroid of the cross section of the joint probability density function of slope and height. Dudis (1986) derived a theoretical expression based on Longuet-Higgins (1963), or

\[
H_{EM} = 3\pi S_s (v^2 - 1) \sigma_h
\]

(4.19)

where, \( S_s \) is the significant slope defined after Huang et al. (1983),

\[
S_s = \frac{\sigma_h}{\lambda_{pk}}
\]

(4.20)

\( \sigma_h \) is the standard deviation of the derived unit gaussian, and \( \lambda_{pk} \) is the wavelength at its spectral peak (defined in Section 4.7.3.3 below). The parameter \( v \) is the normalized satellite view angle or

\[
v = \frac{\theta}{(\sigma_s^2)^{0.5}}
\]

(4.21)

where \( \theta \) is the satellite view angle (E.g. from ATL03, nominally 0.006 rad reference track side beam need other off pointing angles) and \( \sigma_s \) is the root-mean-square wave slope derived in Eqn 4.15.

For the above, if \( \sigma_h \) is invalid, then \( H_{EM}, S_s, \) and \( v \) are also invalid.

### 4.7.3.3 Wavelength and Wave Period at Spectral Peak

The wavelength at the spectral peak, \( \lambda_{pk} \), is estimated from the detrended, long segment, signal photons assuming deep water. First, the parameter \( T_{pk\_ATLAS} \) is estimated as the longest time
between two sequential zero up-crossing wave surface signal photons within a long segment (See Figure 4-8 below for definition of zero up-crossing). Only those photons within +/- 3 \( \sigma \) of the detrended zero mean surface are employed. From this, the wavelength at spectral peak, \( \lambda_{pk} \), and wave period at spectral peak (assumes deep water waves), \( T_{pk} \), are estimated as

\[
\lambda_{pk} = T_{pk_{\text{ATLAS}}} \times V_{gt} \tag{4.22a}
\]

\[
T_{pk} = \left(\frac{\lambda_{pk} \times 2\pi}{g}\right)^{0.5} \tag{4.22b}
\]

respectively, where \( g \) is acceleration due to gravity (9.807 m/s\(^2\)) and \( V_{gt} \) is the ATLAS ground track speed (Obtained directly from ATL03 or nominally 7000m/s).

### 4.7.3.4 Reported ATL13 Height Data Product

ATL13 reports heights at the short segment level. The short segment height product is computed as the sum of the following elements:

1. \( H_d \) - The adjusted height due to deconvolution of the long segments, i.e., the difference in mean heights between the Gaussian portions of unit water surface histogram and the integrated water surface. The mean height of the unit Gaussian water surface was previously calculated during deconvolution. The mean height of the integrated water surface is computed as the mean of only the Gaussian portion of the observed, detrended and binned, signal photons, calculated over the top 80% (or 2.5*Sigma). This is set \( H_d = 0 \).

For short transects, assume \( H_d = H_{dss} \) as defined in Section 4.7.1.2, Equations 4.17a and 4.17c.

2. The \( H_F \) and \( H_{EM} \) biases.

3. \( H_M \) - The mean of the surface signal photons originally defined by the mode of the short segment heights before detrending. Only the surface signal photons of each segment that fall within +/- 3 sigma of the short segment mode (using the integrated histogram sigma) are used in the calculation of the mean.

The ATL13 reporting elevation in orthometric units (EGM2008) is,
\[ H_{ATL13\_EGM2008} = H_M + H_d + H_F + H_{EM}. \quad (4.23a) \]

If \( H_F \) is designated invalid, then replace Eqn. 4.23a with 4.23b below,

\[ H_{ATL13\_EGM2008} = H_M + H_d + H_{EM}. \quad (4.23b) \]

If \( H_F \) and \( H_{EM} \) are both designated invalid, then replace Eqn. 4.23a with 4.23c below,

\[ H_{ATL13\_EGM2008} = H_M + H_d. \quad (4.23c) \]

The ATL13 reporting elevation above the ellipsoidal height (WGS84) is also provided, or

\[ H_{ATL13\_WGS84} = H_{ATL13\_EGM2008} + H_{GeoidEGM2008}. \quad (4.24) \]

The height and geolocation are reported at the closest signal photon location.

**4.7.3.5 Contingency for transects less than one long segment.**

If the number of short segments is less than the ten required for one long segment but is preceded by a complete long segment, then assume that within Eqn 4.23a, \( H_F \) and \( H_{EM} \) are equal to that in the previous long segment. If the number of short segments is less than the ten required for one long segment and is not preceded by a complete long segment, then assume that \( H_F \) and \( H_{EM} \) are invalid.

**4.8 Quality and classification flags throughout flow of analysis**

Quality flags are provided at the following steps in the analysis;

**4.8.1 Inland Water Segment Processing Flag**

This flag describes the level of processing using to estimate the surface and subsurface parameters. Set Flags as follows:

- 7 designates 30 or more short segments analyzed using the full deconvolution scheme,
- 6 designates 10 to 29 short segments used,
= 5 designates 8 to 9 short segments used,
= 4 designates 6 to 7 short segments used
= 3 designates 3 to 5 short segments used
= 2 designates 2 short segments used
= 1 designates 1 short segment used.

4.8.2 Background Flag

This flag describes the intensity of the background rate in each short segment. The flags are:

= 0 if \( bckgrd\_dnsty\_50sht\_bin\_Sseg < bckgrd\_dnsty\_threshold1 \)
= 1 if \( bckgrd\_dnsty\_threshold1 < bckgrd\_dnsty\_50sht\_bin\_Sseg < bckgrd\_flag\_threshold2 \)
= 2 if \( bckgrd\_dnsty\_threshold2 < bckgrd\_dnsty\_50sht\_bin\_Sseg < bckgrd\_dnsty\_threshold3 \)
= 3 if \( bckgrd\_dnsty\_threshold3 < bckgrd\_dnsty\_50sht\_bin\_Sseg < bckgrd\_dnsty\_threshold4 \)
= 4 if \( bckgrd\_dnsty\_threshold4 < bckgrd\_dnsty\_50sht\_bin\_Sseg < bckgrd\_dnsty\_threshold5 \)
= 5 if \( bckgrd\_dnsty\_threshold5 < bckgrd\_dnsty\_50sht\_bin\_Sseg < bckgrd\_dnsty\_threshold6 \)
= 6 if \( bckgrd\_dnsty\_50sht\_bin > bckgrd\_dnsty\_threshold6 \)

\( bckgrd\_dnsty\_threshold1 = 0.001 \) (counts per bin per Lseg)
\( bckgrd\_dnsty\_threshold2 = 0.010 \) (counts per bin per Lseg)
\( bckgrd\_dnsty\_threshold3 = 0.050 \) (counts per bin per Lseg)
\( bckgrd\_dnsty\_threshold4 = 0.10 \) (counts per bin per Lseg)
\( bckgrd\_dnsty\_threshold5 = 0.300 \) (counts per bin per Lseg)
\( bckgrd\_dnsty\_threshold6 = 0.500 \) (counts per bin per Lseg)

4.8.3 Bias Fit Flag

The bias fit flag

= -3 when \( H_F < -0.10 \) (m)
= -2 when \(-0.10 \leq H_F < -0.05 \)
= -1 when \(-0.05 \leq H_F < -0.01 \)
= 0 when \(-0.01 \leq H_F < 0.01 \) (m)
= 1 when \( 0.01 \leq H_F < 0.05 \)
=2 when $0.05 \leq H_F < 0.10$
=3 when $0.10 \leq H_F$
=4 when $H_F$ is invalid.

4.8.4 **EM Bias Flag**

The EM Bias Flag is defined as follows:

= -3 when $H_{EM} < -0.10$ (m)
= -2 when $-0.10 \leq H_{EM} < -0.05$
= -1 when $-0.05 \leq H_{EM} < -0.01$
= 0 when $-0.01 \leq H_{EM} < 0.01$ (m)
=1 when $0.01 \leq H_{EM} < 0.05$
=2 when $0.05 \leq H_{EM} < 0.10$
=3 when $0.10 \leq H_{EM}$
=4 when $H_{EM}$ is invalid.

4.8.5 **Short Segment Length Flag**

The Short Segment Length Flag is defined as follows:

= 0 when $SSL < 50$ m
= 1 when $50 \leq SSL < 150$ m
= 2 when $150 \leq SSL < 300$ m
= 3 when $SSL \geq 300$ m

4.8.6 **Long Segment Length Flag**

= 0 if $Lseg_{length} < 500$ (meters)
= 1 if $500 \leq Lseg_{length} < 1500$ (meters)
= 2 if $1500 \leq Lseg_{length} < 3000$ (meters)
= 3 if $3000 \leq Lseg_{length}$
4.9 Data Product Precision and Evaluation

The Inland Water Data Product quality relies on the precision of the ATL03 georeferenced photons and associated products which are evaluated prior to their use within ATL13. The plan for evaluating ATL13 data products is presented in Section 4.9.2.

4.9.1 ICESat-2 Precision

The precision of the ICESat-2 retrieval is estimated from root mean square of five error sources:

i) Radial orbit error, $RO_{RMS}$

ii) Tropospheric delay error, $TD_{RMS}$

iii) Forward scattering error, $FS_{RMS}$

iv) Geolocation Knowledge uncertainty, $GK_{RMS}$

v) ATLAS ranging precision per photon, $\sigma_{RMS}$.

Actual rms error for each source are obtained from ATL03. The current default values are $RO_{RMS} = 4.0$ cm, $TD_{RMS} = 3$ cm, $FS_{RMS} = 3$ cm, $GK_{RMS} < 0.5$ cm (over water) and $\sigma_{RMS} = 24.0$ cm. For 100 photon short segments, the ranging precision is estimated as $\sigma_{RMS100} = \sigma_{RMS}/(100^{1/2}) = 24/(100)^{1/2} = 2.4$ cm.

The overall ensemble error per 100 inland water photons is estimated as

$$\sigma_{ICESat2} = \sqrt{RO_{RMS}^2 + TD_{RMS}^2 + FS_{RMS}^2 + GK_{RMS}^2 + \sigma_{100 shots}^2}$$

$$= \sqrt{37.25} = 6.1 \text{ cm}$$  \hspace{1cm} (4.29)

This precision error is updated as post-launch ATLAS data sets are evaluated.

Previously analyzed MABEL data (Jasinski et al., 2016) scale well with the anticipated ATLAS observations. Results indicate a MABEL water return rate of 0.36 to 2.90 pe/m depending on surface and atmospheric conditions. The ranging precision for a 100 shot segment would vary from 2.0 to 5.0 cm, respectively.

4.9.2 Data Product Evaluation

A plan for evaluating the Inland Water Data Product has been formulated during the development of ATL13 by collaborating with relevant U.S. agencies, university researchers, and other various organizations. Data product quality is achieved through monitoring, assessment and validation at various levels of effort depending on available resources. The overall approach is i) to compare ATL13 data products with in situ data and satellite radar altimetry where available, ii) evaluate several components of the ATL13 algorithm through threshold monitoring with model diagnostics, and iii) conduct in situ validation and calibration when resources are
available or synergistic field opportunities arise. Evaluation will be conducted over all ATL13 Inland Water Body types including lakes, reservoirs, rivers, estuaries and near shore coasts. Sites are located primarily in the US and North America, but also at several international sites. Every effort is made to be aware of, and participate in, other sponsored field programs by NASA and other agencies including satellite mission CAL/VAL plan.

4.9.2.1 Monitoring Activities

Monitoring refers to active and continuous evaluation of ICESat-2 data-product parameters, primarily through data visualizations and threshold monitoring. Monitoring will occur through comparison of ATL13 time series data plots with other independent data. Time series will be evaluated with respect to mean water surface segment heights, variances, slopes, significant wave height, subsurface attenuation, presence of ice, and identifiable bottom location, as a function of water body type, location, water clarity and prevailing meteorological conditions. For the Inland Water Data Product, monitoring occurs principally by leveraging off existing databases supported by numerous organizations in the US and internationally, including radar altimetry missions. Principal sources include:

a) Reservoir and lake elevations based on satellite radar altimetry from Jason 3, Sentinel 3A and 3B sensors and compiled at online archives. Example online data bases include:

i) HYDROWEB (Theia, LEGOS, other international)

ii) Center for Topographic Studies of the Ocean and Hydrosphere (CTOH)
    http://ctoh.legos.obs-mip.fr/products/hydroweb

iii) Global Reservoir and Dam Database (GWSP)
    http://www.gwsp.org/products/grand-database.html

iv) G-REALM (USDA)
    https://ipad.fas.usda.gov/cropexplorer/global_reservoir

v) Global River Database
    http://gaia.geosci.unc.edu/rivers/

vi) River and Lakes (ESA) (historical data)
    http://tethys.eaprs.cse.dmu.ac.uk/RiverLake/shared/main
b) *In situ* water level gauges primarily at reservoirs, lakes, and other water bodies monitored by the: i) US Geological Survey (USGS), ii) National Oceanic and Atmospheric Administration (NOAA), iii) Bureau of Land Management (BLM), and iv) US Army Corps of Engineers (USACE). Although there are hundreds of available sites, the principal water bodies being considered include Lake Fort Peck, MT; Lake Mead, NV; all Great Lakes; Lake Tahoe, CA; Chesapeake Bay; Lake Teshekpuk and Toolik Lake, AK; Lake Issyk-Kul, Kyrgyzstan; water bodies within the Mississippi, Connecticut, and Yukon River basins. All these water bodies are well gaged by the USGS, NSF, or other US agencies with accessible online data. Analyses will include evaluation mainly of root mean square error, bias, and mean absolute error. Databases include:

i) NOAA Great Lakes Environmental Research laboratory
   [https://www.glerl.noaa.gov/data/wlevels/levels.html#observations](https://www.glerl.noaa.gov/data/wlevels/levels.html#observations)

i) Lake Levels (GWSP)
   [http://www.lakelevels.info](http://www.lakelevels.info)

ii) Lakes Online

iii) USGS National Water Information System
    [https://waterdata.usgs.gov/nwis](https://waterdata.usgs.gov/nwis)

### 4.9.2.2 Assessment and Validation Activities

Assessment refers to a single post-launch evaluation of ICESat-2 data-product accuracy and/or precision, generally against in situ data. Validation’ refers to an aggregate of post-launch ‘assessments’ to determine global ICESat-2 accuracy or precision. Instruments will be included that observe water surface height statistics, wind speed and direction, and basic water quality constituents that affect optical transmission and turbidity such as mineral particles, dissolved organic carbon and chlorophyll, among others.

Several opportunities have been planned with the following programs:

a) **United States Great Lakes and near shore transitional zones.** Field experiments are planned in collaboration with the Joint Airborne Lidar Bathymetry Technical Center of Expertise (JALBTCX) mission performs operations, research, and development in airborne lidar bathymetry to support the coastal mapping and charting requirements of the US Army Corps of Engineers (USACE), the US Naval Meteorology and Oceanography Command, the National Oceanic and Atmospheric Administration (NOAA), and the U.S. Geologic Survey (USGS).
JALBTCX executes survey operations worldwide using the Coastal Zone Mapping and Imaging Lidar (CZMIL) system and other industry-based coastal mapping and charting systems. CZMIL is integrated with an ITRES CASI-1500 hyperspectral imager and a true-color digital camera. CZMIL collects 10-kHz lidar data concurrent with 5-cm digital true-color and 48-band hyperspectral imagery. JALBTCX research and development supports and leverages work in government, industry, and academics to advance airborne lidar and coastal mapping and charting technology and applications. An example of planned JALBTCX coverage in 2018 and 2019 is shown below.

b) Alaska Sites

ATL13 has planned collaboration with researchers from the Alaska USGS, the University of Alaska, Fairbanks, and NASA GSFC, for in situ monitoring during overflights. Sites include NSF sponsored Lakes Teshekpuk and Inigot, Toolik Lake; and the Yukon River and the Mackenzie River deltas as shown below. Participation in NASA GSFC field experiments at the mouths of the Yukon River and the near-shore region off Northern Alaska to the Mackenzie River mouth are currently under consideration.
c) **Mid-Latitude Lakes and Reservoirs**

Assessment sites include collaboration at several sites with various groups including the Great Lakes (JALBTCX, Illinois State Geological Survey), Lakes Mead (US Bureau of Reclamation), Lake Fort Peck (USACE), Lake Tahoe and Western Lake Erie (Kent State). For the Great Lakes, ATL13 is collaborating with efforts to measure Great Lakes surface water conditions at the locations shown below.

![Great Lakes Diagram](image)

**d) Transitional Water Bodies (Estuaries, Bays, Near Shore Coasts)**

Principal areas would include the Chesapeake Bay, and the estuaries of the Mississippi/Atchafalaya River deltas, Everglades, Mackenzie River, and Yukon River, together with the near shore regions surrounding the East and West coast of the continental U.S. and Northern Alaska.

Collaboration with personnel from NOAA STAR for in situ measurements on the Chesapeake Bay is planned.
4.9.2.3 Calibration Activities and Measurements

Data product calibration consists of the application of post-launch ‘assessments’ or ‘validations’ to either ICESat-2 instrument settings, or to future data releases, in an effort to improve measurement accuracy and/or precision. Necessary measurements for validation include the following:

i) Meteorology: Wind speed and direction, optical depth, cloud cover

ii) Water Surface Physical Properties: GPS, wave height statistics, temperature, water depth

iii) Subsurface Radiative Properties: Subsurface upwelling and downwelling radiance, at 532 nm.

iv) Water Inherent Optical Properties: subsurface attenuation, suspended particulate matter, CDOM, Chlorophyll, temperature, salinity, turbidity (NTU) and Secchi Depth.
5.0 ALGORITHM IMPLEMENTATION

5.1 Outline of Procedure

The overall procedure is to process global inland water bodies on a regular basis based on the ATL03 processing interval. The algorithm loops through the global inland water body database organized within regional basins, during each processing period, completely analyzing all the ground tracks of one water body before proceeding to the next. Along-track data products are computed for all the new ground tracks observed for that water body since the previous processing period.

Inland water bodies are delineated by shape files defined in the ATL13 Inland Water Body Shape mask. Inland water bodies include lakes, reservoirs, rivers, and transitional waters including estuaries, bays, and near coasts. The Regional Basin contains all the water bodies within its boundaries.

Specific steps in the implementation of the Inland Water Body Height algorithm are detailed below. Overview and detailed flowcharts are provided in Figures 5-1 and 5-2, respectively.

![Figure 5-1 Overview Flowchart of Inland Water Height Algorithm for ATL13.](image-url)
Figure 5-2 Detailed Flowchart of Inland Water Height Algorithm for ATL13.
### Output Variables

Table 5-1 ATL13 Output Parameters

<table>
<thead>
<tr>
<th>Name</th>
<th>Units</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ATL13_reference_id</td>
<td>N/A</td>
<td>Unique aggregate reference number for each shape in the ATL13 Inland Water Body Mask, where digit 1 = type, digit 2 = size, digit 3 = source, and digits 4-10 = shape id</td>
</tr>
<tr>
<td>inland_water_body_id</td>
<td>N/A</td>
<td>Identifying signature of an individual inland water body. Each body of water is represented by a unique numeric value.</td>
</tr>
<tr>
<td>inland_water_body_type</td>
<td>N/A</td>
<td>Type of Inland Water Body, where 1=Lake, 2=Known Reservoir, 3=(Reserved for future use), 4=Ephemeral Water, 5=River, 6=Estuary or Bay, 7=Coastal Water</td>
</tr>
<tr>
<td>inland_water_body_size</td>
<td>N/A</td>
<td>Size of Inland Water Body, where 1=Area&gt;10,000 km², 2=10,000&gt;A≥1,000, 3=1,000&gt;A≥100, 4=100&gt;A≥10, 5=10&gt;A≥1, 6=1&gt;A≥0.1, 7=0.01&gt;A, 9 = Not Assigned</td>
</tr>
<tr>
<td>iw_bdy_region</td>
<td>N/A</td>
<td>ATL13-created shapefile representing relevant bodies of water over which to implement the ATL13 water surface finding algorithm only within a region of processing interest</td>
</tr>
<tr>
<td>ht_water_surf</td>
<td>meters</td>
<td>Water surface height, reported for each short segment (default length = approximately 100 signal photons) with reference to WGS84 ellipsoid</td>
</tr>
<tr>
<td>Name</td>
<td>Units</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>-----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>segment_lat</td>
<td>degrees</td>
<td>Latitude of reporting location for all short segment statistics.</td>
</tr>
<tr>
<td>segment_lon</td>
<td>degrees</td>
<td>Longitude of reporting location for all short segment statistics.</td>
</tr>
<tr>
<td>segment_delta_time</td>
<td>seconds</td>
<td>Time of reporting for all short segment statistics.</td>
</tr>
<tr>
<td>segment_geoid</td>
<td>meters</td>
<td>Applicable geoid value at reporting location for all short segment statistics.</td>
</tr>
<tr>
<td>sseg_mean_lat</td>
<td>degrees</td>
<td>Mean latitude of the signal-qualified photons in a short segment (deferred).</td>
</tr>
<tr>
<td>sseg_mean_lon</td>
<td>degrees</td>
<td>Mean longitude of the signal-qualified photons in a short segment (deferred).</td>
</tr>
<tr>
<td>sseg_mean_time</td>
<td>seconds</td>
<td>Mean time of the signal-qualified photons in a short segment (deferred).</td>
</tr>
<tr>
<td>subsurface_attenuation</td>
<td>m⁻¹</td>
<td>Subsurface attenuation coefficient, reported per long segment (default length = 10 short segments = approximately 1000 signal photons).</td>
</tr>
<tr>
<td>segment_slope_trk_bdy</td>
<td>unitless</td>
<td>Along track water body surface slope, reported per short segment ID per water body.</td>
</tr>
<tr>
<td>ht_ortho</td>
<td>meters</td>
<td>Orthometric height EGM2008 converted from ellipsoidal height.</td>
</tr>
<tr>
<td>stdev_water_surf</td>
<td>meters</td>
<td>Derived standard deviation of water surface, calculated over long segments (when available) with result reported at each short segment location tag contained within.</td>
</tr>
<tr>
<td>sig_wv_ht</td>
<td>meters</td>
<td>Significant wave height (per short segment)</td>
</tr>
<tr>
<td>max_slope</td>
<td>N/A</td>
<td>Maximum slope of planar triangular surface between adjacent strong beams (deferred).</td>
</tr>
<tr>
<td>aspect</td>
<td>rad</td>
<td>Direction of slope of planar surface with respect to North between adjacent strong beams (deferred).</td>
</tr>
<tr>
<td>plan_lat</td>
<td>degrees</td>
<td>Latitude of reporting location for multi-beam planar statistics (deferred)</td>
</tr>
<tr>
<td>plan_lon</td>
<td>degrees</td>
<td>Longitude of reporting location for multi-beam planar statistics (deferred)</td>
</tr>
<tr>
<td>sseg_err_ht_surf</td>
<td>meters</td>
<td>Precision per 100 inland water photons: Eqn 4.2.9</td>
</tr>
<tr>
<td>Name</td>
<td>Units</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>err_slope_trk</td>
<td>unitless</td>
<td>Error included in segment_slope_trk_local. (deferred)</td>
</tr>
<tr>
<td>err_slope_bdy</td>
<td>unitless</td>
<td>Error included in segment_slope_trk_bdy. (deferred)</td>
</tr>
<tr>
<td>err_aspect</td>
<td>rad</td>
<td>Error included in aspect reported. (deferred)</td>
</tr>
<tr>
<td>QF_IwP</td>
<td>unitless</td>
<td>describes the level of processing the inland water algorithm was able to perform based on the data available, ranging from zero to 3.</td>
</tr>
<tr>
<td>QF_Cloud</td>
<td>unitless</td>
<td>passed through quality flag from ATL09 (zero to 5), not implemented in ATL13 Ver 1.</td>
</tr>
<tr>
<td>QF_Bckgrd</td>
<td>unitless</td>
<td>describes the degree of background photons present in each short segment. (Update wrt the sseg average bckgrd_count_flag)</td>
</tr>
<tr>
<td>QF_Ice</td>
<td>unitless</td>
<td>describes the likelihood of ice on the water surface short segment.</td>
</tr>
<tr>
<td>QF_Subsurf_Anom</td>
<td>unitless</td>
<td>See Sectisubsurface anomaly on 4.8.5-9. Reported for each bin in observed histogram</td>
</tr>
<tr>
<td>QF_Bias_Fit</td>
<td>unitless</td>
<td>Goodness of fit anomaly</td>
</tr>
<tr>
<td>QF_Bias_EM</td>
<td>unitless</td>
<td>EM bias anomaly</td>
</tr>
<tr>
<td>QF_Spec_Width</td>
<td>unitless</td>
<td>Spectral width flag</td>
</tr>
<tr>
<td>QF_Sseg_Length</td>
<td>unitless</td>
<td>Length of short segments flag</td>
</tr>
<tr>
<td>QF_Lseg_Length</td>
<td>unitless</td>
<td>Length of long segments flag (reported at short segment)</td>
</tr>
</tbody>
</table>
6.0  PRE-LAUNCH DATA PRODUCT RESULTS USING PROTOTYPE ATLAS OBSERVATIONS

6.1  Typical ATL13 examples using MABEL

Given that MABEL’s sampling design scales well with ATLAS, it has proven to be an important instrument for testing the ATL13 algorithm. This section summarizes the results of three diverse applications of ATL13 to the MABEL data (Jasinski et al., 2016). The cases include one estuary, the Chesapeake Bay; one coastal region, the Atlantic Ocean at Virginia Beach; and one reservoir, Lake Mead. Cases also differ by time of overflight and turbidity.

6.1.1 Inland Estuary – Chesapeake Bay

The Chesapeake Bay transects is shown in Figure 6.1. The case represents a mid-day observation on September 25, 2013 with moderate wind and turbidity with mostly clear sky conditions. The transect consists of a one minute acquisition along an 8 km reaches in the middle of the bay near NOAA’s Gooses Reef buoy. There were no land crossings and water depth was greater than 10 m.

Plots of the georeferenced MABEL photon cloud returns from the atmosphere through the water column with respect to the WGS84 Geodetic height are shown in Figure 6.2.

![Figure 6.1: Location map of high altitude MABEL flights over Chesapeake Bay in 2013 near Gooses Reef buoy. Base map from Google Earth.](image-url)
Figure 6-2 MABEL 2013 data, Chesapeake Bay Near Gooses Reef buoy.

Figure 6-3 Signal to background ratio profiles versus depth, $LSBR(d)$, for cases presented in this study, expressed in $\log_{10}$ base. Also indicated is the $LSBR_0$ threshold level.
6.1.2 Near Shore – Atlantic Ocean at Virginia Beach

This case is an East-West transect extending from the Atlantic coast at Virginia Beach, just south of the mouth of the Chesapeake, eastward into the Atlantic on September 19, 2013 at 22:30 UTC (late afternoon local time). Figure 6.5 shows the transect location map which is situated just south of the mouth of the Chesapeake Bay. A 20 second segment of about 2000 MABEL photons is plotted in Figure 6.6. For this date, sky conditions were mostly clear, and wind from the East at 4.2 m/s. One additional feature not seen in the Chesapeake Bay cases is evidence of some wave structure throughout the transect. This is attributed to the MABEL flight being aligned nearly parallel to the wind direction. Histograms of the MABEL and integrated model are shown in Figure 6.7.
6.1.3 Reservoir – Lake Mead

This case represents a night flight over a relatively clear water body with turbidity equal to 1.6 NTU. The MABEL overpass of February 24, 2012 transected the western portion of Lake Mead in a Southwest to Northeast direction as shown in Figure 6.8. The transect represents two granules of data, or about 2 minutes of acquisition covering about 24 km.

The corresponding plot of the MABEL photons are shown in Figure 12 with the Southwest corner of the lake is on the left. During the flight approximately 91,000 photons were recorded.
Because of the nighttime and clear sky conditions, there was an extremely low background count of 0.00008 m\(^{-2}\). The photon cloud data plot and the resulting histograms of the MABEL and model solution are shown in Figures 6-9 and 6-10, respectively.

**Figure 6-8** Location map of high altitude MABEL flights over Lake Mead in 2012. Base map from Google Earth.

**Figure 6-9** MABEL along track photon cloud retrieval from Lake Mead in 2012.
MABEL was designed as a high altitude prototype of the ICESat-2 ATLAS sensor, and thus the above results can be expected to be similar to those retrieved from ATLAS.
7.0 REFERENCES


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